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Trion Worlds and Crytek to Join Forces for the Highly Anticipated Warface® in the West / AAA Free-to-Play Social First Person Shooter to be offered through GFACE®

Redwood Shores, CA and Frankfurt, Germany (ots) -

Leading premium online games company Trion Worlds and Crytek announced today they will co-publish and co-operate the award-winning online first- person shooter (FPS) Warface® in North America, Europe, Turkey, Australia and New Zealand, through GFACE® powered by the Trion platform.

"Trion is the company spearheading a revolution in gaming through delivering premium online games across big genres powered by a proven, cutting edge platform," said Cevat Yerli, CEO and founder of Crytek. "The combination of this platform, GFACE and Warface shows Crytek's commitment to finding innovative new ways to bring superior gaming experiences and AAA titles to gamers. That's why we are creating strong strategic alliances with the best online publishers across the world."

"Crytek has repeatedly proven their foresight and they are doing that again by leading the shift towards delivering high-quality, free-to-play, online games," Dr. Lars Buttler, CEO and founder, Trion Worlds, said. "We are very impressed with Warface and Crytek's commitment to polished gameplay, amazing graphics, technical excellence, and real innovation. We very much feel that we are kindred companies and stand strong together."

Currently live in Russia, and boasting more than two million registered users, Warface recently won Best Game and Best Graphics at the Russian KRI Awards after breaking player concurrency records within four weeks of its launch.

Warface is a vast online universe, set in the near future. The game offers a cinematic experience with next gen visuals, AI and physics based on Crytek's proprietary CryENGINE® 3 game development solution. Warface provides gamers with a constantly updated extensive PVE (player versus environment) universe full of dramatic multiplayer co-op missions, a full set of class based PVP (player versus player) and will be available for PC via Crytek's Free2Play social platform GFACE.

Warface is an original Crytek game, developed by Crytek Kiev and co- produced by Crytek Frankfurt.

Trion's platform, codenamed Red Door, was announced Fall 2011, and is a full-scale publishing and development solution for premium online games, enabling unprecedented flexibility and control for game monetization teams, ideal for the free-to-play model. The platform offers a sophisticated server architecture and proprietary toolsets positioned to radically speed up the time-to-market for developers who want to create the next generation of AAA games for connected devices.

About Trion Worlds

Trion Worlds is the leading publisher and developer of premium games for the connected era. Powered by a breakthrough development and publishing platform, Trion is revolutionizing the way games are developed, played and sold. Trion's world-class team delivers high- quality, dynamic, and massively social games operated as live services across the biggest game genres and devices, including the critically acclaimed blockbuster, Rift and the highly-anticipated End of Nations and Defiance. Trion is headquartered in Redwood City, Calif., with offices in San Diego, Calif., Austin, Texas, and at Trion Worlds Europe in London, UK.

For more information, please visit www.trionworlds.com

About Crytek

Crytek GmbH ("Crytek") is an independent company at the forefront of the interactive entertainment industry, and is dedicated to pushing the boundaries of gaming by creating standout experiences for Xbox 360, PlayStation 3, PC, mobile devices and games-as-service using their cutting-edge 3D-Game-Technology, CryENGINE®. The company's headquarters are in Frankfurt am Main (Germany). Crytek also has studios in Kiev (Ukraine), Budapest (Hungary), Sofia (Bulgaria), Seoul (South Korea) Nottingham (UK) and Shanghai (China). Since its foundation in 1999, Crytek has consistently been recognized for excellence in its field, earning accolades such as the 2011 Develop Award for Best Independent Studio and a 2010 Red Dot Design Award. Its multi-award winning games include Far Cry®, Crysis® (awarded best PC Game of E3 2007 and Best Technology at the 2008 Game Developers Choice Awards), Crysis Warhead® (awarded Best Graphics Technology at IGN Best of 2008 Awards) and Crysis® 2 (awarded Best Shooter of E3 2010 and Gamescom 2010).

For more information, please visit www.crytek.com.

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